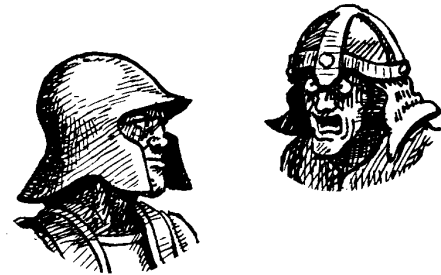




Militia & Mercenaries



Militia & Mercenaries



The third in Ray Turney's on-going series of computer-generated RUNEQUEST character books, MILITIA & MERCENARIES is broken into nine sections: a page of unattached officers at the front, a page of random warhorses at the back, and seven squads of soldiers laid out on facing pages in between. The squad leader (usually mounted on a warhorse) is always the first character at the top of the even-numbered page, while the second-in-command is at the top of the facing odd-numbered page. As will become apparent, the squads vary in capacity and function. They have been named merely for color, though the name sometimes reflects the quality of the squad.

These soldiers have been presented in this manner as a convenience; as a matter of course Referees should use the book as needed. Individual soldiers can make beginning characters for newcomers or latecomers, for instance. Weaponry can be changed, as can armor (but there should be some realistic restraint). Basically the book allows quick use of the variety inherent in the RUNEQUEST FRP system, and Referees should use it at their convenience.

IMPORTANT: THESE CHARACTERS WILL BE USELESS WITHOUT THE RUNEQUEST RULES.

Below is a sample Foot Archer, explained line-by-line:

FOOT ARCHER

STR 10	INT 11	POW 9	CON 7	DEX 12	SIZ 7	01-04. Right Leg:	3/2
Self Bow(1D6+1) 30%						05-08. Left Leg:	3/2
Short Sword(1D6+1+---) 25%						09-11. Abdomen:	4/2
Small Shield(8Pts) 30%						12. Chest:	4/3
Bow SR 3						13-15. Right Arm:	3/1
Short Sword SR 8						16-18. Left Arm:	3/1
Defence 0% Move: 7 T. F. 7						19-20. Head:	4/2
Healing 3. Countermagic 1. SpeedDart 1							
Farming 70%							

TOTAL HIT POINTS 6

LEFT COLUMN

- Line 1 - Troop type, followed by an ID number: substitute names as wished.
- Line 2 - STR, INT, POW, CON, DEX, SIZ are explained in RUNEQUEST.
- Line 3, 4 - The Attack or Parry percentage with the given weapon, along with the damage roll that the weapon does.
- Line 5 - The Strike Rank of the given weapons.
- Line 6 - The character's defence bonus, Movement class, and Treasure Factor, respectively; note that this line comes AFTER Skills & Abilities in the Officer statistics.
- Line 7 - Spells known by the character, if any.
- Line 8 - Skills & Abilities of the character, if any.

RIGHT COLUMN

Hit distribution table by body area, with armor to the left of the slash and hit points to the right. The centered line totals the hit points.

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Lynn Willis series factotum.

Published by CHAOSIUM PO Box 6302 Albany CA 94706.

Printed in the U.S.A.

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UNATTACHED OFFICERS

OFFICER

STR 17 INT 13 POW 8 CON 15 DEX 6 SIZ 8 CHAR 16
Self Bow(1D6+1)35% 1H Spear(1D6+1+1D4)35%
Broadsword(1D8+1+1D4)45% Medium Shield(12Pts):35%
Self Bow SR: 4 Spear SR: 7 Broadsword SR: 8
Healing 2, Disruption, Countermagic 1, Bladesharp 2
Spot Hidden 35%, Riding 30%
Defence: 0% Move: 6 Treasure Factor: 16
Total HP:14

1-4, R. Leg:6/5
5-8, L. Leg:6/5
9-11, Abdomen:7/5
12, Chest:7/6
13-15, R. Arm:6/4
16-18, L. Arm:6/4
19-20, Head:6/5

OFFICER

STR 9 INT 13 POW 18 CON 14 DEX 9 SIZ 6 CHAR 15
Self Bow(1D6+1)45% 1H Spear(1D6+1+---)40%
Broadsword(1D8+1+---)55% Medium Shield(12Pts):45%
Self Bow SR: 3 Spear SR: 7 Broadsword SR: 8
Healing 2, Demoralize, Countermagic 3, Mobility
Spot Hidden 35%, Ambush 50%, Riding 30%
Defence: 10% Move: 6 Treasure Factor: 15
Total HP:14

1-4, R. Leg:5/5
5-8, L. Leg:5/5
9-11, Abdomen:7/5
12, Chest:7/6
13-15, R. Arm:5/4
16-18, L. Arm:5/4
19-20, Head:6/5

OFFICER

STR 17 INT 6 POW 11 CON 12 DEX 8 SIZ 18 CHAR 12
Self Bow(1D6+1)25% 1H Spear(1D6+1+1D6)25%
Broadsword(1D8+1+1D6)35% Medium Shield(12Pts):30%
Self Bow SR: 4 Spear SR: 6 Broadsword SR: 7
Healing 2, Countermagic 1, Bladesharp 1
Spot Hidden 30%, Sense Ambush 40%, Riding 40%
Defence: 0% Move: 7 Treasure Factor: 14
Total HP:14

1-4, R. Leg:5/5
5-8, L. Leg:5/5
9-11, Abdomen:7/5
12, Chest:7/6
13-15, R. Arm:5/4
16-18, L. Arm:5/4
19-20, Head:6/5

OFFICER

STR 12 INT 17 POW 10 CON 11 DEX 13 SIZ 8 CHAR 16
Self Bow(1D6+1)50% 1H Spear(1D6+1+---)40%
Broadsword(1D8+1+---)55% Medium Shield(12Pts):40%
Self Bow SR: 2 Spear SR: 5 Broadsword SR: 6
Healing 2, Countermagic 3, Bladesharp 1
Spot Hidden 35%, Riding 35%, Camouflage 50%
Defence: 15% Move: 6 Treasure Factor: 14
Total HP:10

1-4, R. Leg:5/4
5-8, L. Leg:5/4
9-11, Abdomen:7/4
12, Chest:7/5
13-15, R. Arm:5/3
16-18, L. Arm:5/3
19-20, Head:6/4

OFFICER

STR 13 INT 14 POW 10 CON 15 DEX 12 SIZ 12 CHAR 15
Self Bow(1D6+1)35% 1H Spear(1D6+1+1D4)30%
Broadsword(1D8+1+1D4)40% Medium Shield(12Pts):30%
Self Bow SR: 3 Spear SR: 6 Broadsword SR: 7
Healing 2, Countermagic 3, Bladesharp 1
Spot Hidden 35%, Sense Ambush 45%, Riding 35%
Defence: 5% Move: 6 Treasure Factor: 16
Total HP:15

1-4, R. Leg:6/5
5-8, L. Leg:6/5
9-11, Abdomen:7/5
12, Chest:7/6
13-15, R. Arm:6/4
16-18, L. Arm:6/4
19-20, Head:6/5

OFFICER

STR 10 INT 18 POW 9 CON 13 DEX 11 SIZ 14 CHAR 16
Self Bow(1D6+1)45% 1H Spear(1D6+1+---)35%
Broadsword(1D8+1+---)45% Medium Shield(12Pts):30%
Self Bow SR: 3 Spear SR: 6 Broadsword SR: 7
Healing 2, Countermagic 3, Bladesharp 1
Spot Hidden 35%, Ambush 50%, Riding 30%
Defence: 10% Move: 6 Treasure Factor: 14
Total HP:14

1-4, R. Leg:5/5
5-8, L. Leg:5/5
9-11, Abdomen:7/5
12, Chest:7/6
13-15, R. Arm:5/4
16-18, L. Arm:5/4
19-20, Head:6/5

Felton's Loyal Farmers

FOOT MERCENARY NUMBER 1

STR 14 INT 10 POW 9 CON 8 DEX 9 SIZ 12
 2H Spear(1D10+1D4)35% 1H Spear(1D6+1+1D4)25%
 Shortsword(1D6+1+1D4)30% Large Shield(16Pts):30%
 2H Spear SR: 5 1H Spear SR: 5 Shortsword SR: 8
 Healing 2, Bladesharp 1, Countermagic 1
 Spot Hidden 50%, Sense Ambush 40%, Riding 25%
 Defence: 0% Move: 6 Treasure Factor: 14
 Total HP: 8

1-4, R. Leg: 6/3
 5-8, L. Leg: 6/3
 9-11, Abdomen: 7/3
 12, Chest: 7/4
 13-15, R. Arm: 6/2
 16-18, L. Arm: 6/2
 19-20, Head: 6/3

MILITIAMAN NUMBER 1

STR 10 INT 9 POW 8 CON 13 DEX 10 SIZ 12
 2H Spear(1D10+---) 30% Small Club(1D6+---) 25%
 2H Spear Parry(15Pts) 30%
 Spear SR 5 Light Mace SR 8
 Defence 0% Move: 7 T. F. 8
 No Spells
 Farming 70%

01-04, Right Leg: 3/5
 05-08, Left Leg: 3/5
 09-11, Abdomen: 4/5
 12, Chest: 4/6
 13-15, Right Arm: 3/4
 16-18, Left Arm: 3/4
 19-20, Head: 4/5

TOTAL HIT POINTS13

MILITIAMAN NUMBER 2

STR 7 INT 11 POW 17 CON 11 DEX 12 SIZ 8
 2H Spear(1D10+---) 35% Small Club(1D6+---) 30%
 2H Spear Parry(15Pts) 35%
 Spear SR 5 Light Mace SR 8
 Defence 5% Move: 7 T. F. 8
 Healing 2
 Farming 70%

01-04, Right Leg: 3/4
 05-08, Left Leg: 3/4
 09-11, Abdomen: 4/4
 12, Chest: 4/5
 13-15, Right Arm: 3/3
 16-18, Left Arm: 3/3
 19-20, Head: 4/4

TOTAL HIT POINTS11

MILITIAMAN NUMBER 3

STR 10 INT 12 POW 11 CON 10 DEX 12 SIZ 8
 2H Spear(1D10+---) 30% Small Club(1D6+---) 25%
 2H Spear Parry(15Pts) 30%
 Spear SR 5 Light Mace SR 8
 Defence 0% Move: 7 T. F. 7
 Glue 1
 Farming 70%

01-04, Right Leg: 3/3
 05-08, Left Leg: 3/3
 09-11, Abdomen: 4/3
 12, Chest: 4/4
 13-15, Right Arm: 3/2
 16-18, Left Arm: 3/2
 19-20, Head: 4/3

TOTAL HIT POINTS 9

MILITIAMAN NUMBER 4

STR 10 INT 12 POW 9 CON 10 DEX 11 SIZ 7
 2H Spear(1D10+---) 30% Small Club(1D6+---) 25%
 2H Spear Parry(15Pts) 30%
 Spear SR 5 Light Mace SR 8
 Defence 0% Move: 7 T. F. 7
 Glue 1
 Pick Pockets 70%, Hide in Cover 70%

01-04, Right Leg: 3/3
 05-08, Left Leg: 3/3
 09-11, Abdomen: 4/3
 12, Chest: 4/4
 13-15, Right Arm: 3/2
 16-18, Left Arm: 3/2
 19-20, Head: 4/3

TOTAL HIT POINTS 9

MILITIAMAN NUMBER 5

STR 13 INT 10 POW 10 CON 6 DEX 6 SIZ 8
 1H Spear(1D6+1+---) 30% Light Mace(1D6+---) 20%
 Large Shield(16Pts):25%
 Spear SR: 6 Light Mace SR: 9
 Defence 0% Move: 6 T. F. 6
 No Spells
 Farming 70%

01-04, Right Leg: 3/2
 05-08, Left Leg: 3/2
 09-11, Abdomen: 4/2
 12, Chest: 4/3
 13-15, Right Arm: 3/1
 16-18, Left Arm: 3/1
 19-20, Head: 4/2

TOTAL HIT POINTS 5

FOOT ARCHER NUMBER 1

STR 10 INT 11 POW 8 CON 11 DEX 11 SIZ 9
 Self Bow(1D6+1) 45% Short Sword(1D6+1+---) 35%
 Small Shield(8Pts) 40%
 Bow SR 3 Short Sword SR 8
 Defence 000% Move: 6 T. F. 12
 Healing 2, Countermagic 1
 Camouflage 60% Spot Hidden 50% Sense Ambush 65%
 TOTAL HIT POINTS 11

01-04, Right Leg: 5/4
 05-08, Left Leg: 3/4
 09-11, Abdomen: 4/4
 12, Chest: 7/5
 13-15, Right Arm: 5/3
 16-18, Left Arm: 5/3
 19-20, Head: 6/4

MILITIAMAN NUMBER 6

STR 11 INT 14 POW 7 CON 6 DEX 11 SIZ 10
 2H Spear(1D10+---) 40% Small Club(1D6+---) 30%
 2H Spear Parry(15Pts) 30%
 Spear SR 5 Light Mace SR 8
 Defence 5% Move: 7 T. F. 7
 No Spells
 Farming 70%
 TOTAL HIT POINTS 6

01-04, Right Leg: 3/2
 05-08, Left Leg: 3/2
 09-11, Abdomen: 4/2
 12, Chest: 4/3
 13-15, Right Arm: 3/1
 16-18, Left Arm: 3/1
 19-20, Head: 4/2

MILITIAMAN NUMBER 7

STR 9 INT 13 POW 12 CON 8 DEX 15 SIZ 11
 2H Spear(1D10+---) 45% Small Club(1D6+---) 35%
 2H Spear Parry(15Pts) 35%
 Spear SR 4 Light Mace SR 7
 Defence 10% Move: 7 T. F. 7
 No Spells
 Read & Write Local Language 70%
 TOTAL HIT POINTS 8

01-04, Right Leg: 3/3
 05-08, Left Leg: 3/3
 09-11, Abdomen: 4/3
 12, Chest: 4/4
 13-15, Right Arm: 3/2
 16-18, Left Arm: 3/2
 19-20, Head: 4/3

MILITIAMAN NUMBER 8

STR 12 INT 8 POW 14 CON 12 DEX 6 SIZ 11
 1H Spear(1D6+1+---) 20% Light Mace(1D6+---) 15%
 Large Shield(16Pts):25%
 Spear SR: 6 Light Mace SR: 9
 Defence 0% Move: 7 T. F. 7
 No Spells
 Farming 70%
 TOTAL HIT POINTS 12

01-04, Right Leg: 3/4
 05-08, Left Leg: 3/4
 09-11, Abdomen: 4/4
 12, Chest: 4/5
 13-15, Right Arm: 3/3
 16-18, Left Arm: 3/3
 19-20, Head: 4/4

MILITIAMAN NUMBER 9

STR 12 INT 13 POW 9 CON 12 DEX 8 SIZ 13
 1H Spear(1D6+1+1D4) 30% Light Mace(1D6+1D4) 25%
 Large Shield(16Pts):25%
 Spear SR: 6 Light Mace SR: 9
 Defence 0% Move: 7 T. F. 8
 No Spells
 Tracking 50% Sense Ambush 50%
 TOTAL HIT POINTS 13

01-04, Right Leg: 3/5
 05-08, Left Leg: 3/5
 09-11, Abdomen: 4/5
 12, Chest: 4/6
 13-15, Right Arm: 3/4
 16-18, Left Arm: 3/4
 19-20, Head: 4/5

MILITIAMAN NUMBER 10

STR 10 INT 7 POW 8 CON 9 DEX 18 SIZ 16
 2H Spear(1D10+1D4) 35% Small Club(1D6+1D4) 30%
 2H Spear Parry(15Pts) 40%
 Spear SR 2 Light Mace SR 5
 Defence 5% Move: 7 T. F. 7
 No Spells
 Tracking 50% Sense Ambush 50%
 TOTAL HIT POINTS 10

01-04, Right Leg: 3/4
 05-08, Left Leg: 3/4
 09-11, Abdomen: 4/4
 12, Chest: 4/5
 13-15, Right Arm: 3/3
 16-18, Left Arm: 3/3
 19-20, Head: 4/4

Thorns of Thalba-wak

FOOT MERCENARY NUMBER 2

STR 11 INT 10 POW 11 CON 9 DEX 11 SIZ 11
 2H Spear(1D10+---)55% 1H Spear(1D6+1+---)40%
 Shortsword(1D6+1+---)50% Large Shield(16Pts):50%
 2H Spear SR: 5 1H Spear SR: 5 Shortsword SR: 8
 Healing 2, Befuddle, Paddins, Dispell Magic 2
 Spot Hidden 65%, Sense Ambush 55%, Riding 25%
 Defence: 0% Move: 6 Treasure Factor: 13
 Total HP: 9

1-4, R. Leg:4/3
 5-8, L. Leg:4/3
 9-11, Abdomen:7/3
 12, Chest:7/4
 13-15, R. Arm:4/2
 16-18, L. Arm:4/2
 19-20, Head:5/3

FOOT MERCENARY NUMBER 3

STR 9 INT 16 POW 13 CON 8 DEX 14 SIZ 3
 2H Spear(1D10-1D4)60% 1H Spear(1D6+1-1D4)55%
 Shortsword(1D6+1-1D4)55% Large Shield(16Pts):55%
 2H Spear SR: 4 1H Spear SR: 5 Shortsword SR: 8
 Healing 3, Demoralize, Countermagic 1, Bladesharp 2
 Spot Hidden 65%, Camouflage 45%, Riding 25%
 Defence: 15% Move: 5 Treasure Factor: 12
 Total HP: 6

1-4, R. Leg:4/2
 5-8, L. Leg:4/2
 9-11, Abdomen:7/2
 12, Chest:7/3
 13-15, R. Arm:4/1
 16-18, L. Arm:4/1
 19-20, Head:5/2

FOOT MERCENARY NUMBER 4

STR 14 INT 8 POW 9 CON 11 DEX 12 SIZ 13
 2H Spear(1D10+1D4)40% 1H Spear(1D6+1+1D4)40%
 Shortsword(1D6+1+1D4)40% Large Shield(16Pts):45%
 2H Spear SR: 5 1H Spear SR: 5 Shortsword SR: 8
 Healing 3, Demoralize, Bladesharp 2, Countermagic 1
 Spot Hidden 55%, Ambush 65%, Riding 25%
 Defence: 0% Move: 6 Treasure Factor: 14
 Total HP:12

1-4, R. Leg:4/4
 5-8, L. Leg:4/4
 9-11, Abdomen:7/4
 12, Chest:7/5
 13-15, R. Arm:4/3
 16-18, L. Arm:4/3
 19-20, Head:5/4

FOOT MERCENARY NUMBER 5

STR 14 INT 16 POW 10 CON 9 DEX 11 SIZ 8
 2H Spear(1D10+---)55% 1H Spear(1D6+1+---)50%
 Shortsword(1D6+1+---)50% Large Shield(16Pts):45%
 2H Spear SR: 5 1H Spear SR: 5 Shortsword SR: 8
 Healing 2, Countermagic 3, Bladesharp 1
 Spot Hidden 50%, Riding 25%
 Defence: 5% Move: 6 Treasure Factor: 13
 Total HP: 8

1-4, R. Leg:4/3
 5-8, L. Leg:4/3
 9-11, Abdomen:7/3
 12, Chest:7/4
 13-15, R. Arm:4/2
 16-18, L. Arm:4/2
 19-20, Head:5/3

FOOT MERCENARY NUMBER 6

STR 12 INT 6 POW 15 CON 11 DEX 9 SIZ 6
 2H Spear(1D10+---)50% 1H Spear(1D6+1+---)40%
 Shortsword(1D6+1+---)40% Large Shield(16Pts):50%
 2H Spear SR: 5 1H Spear SR: 6 Shortsword SR: 9
 Healing 2, Bladesharp 1
 Spot Hidden 50%, Riding 25%
 Defence: 0% Move: 6 Treasure Factor: 10
 Total HP:10

1-4, R. Leg:4/4
 5-8, L. Leg:4/4
 9-11, Abdomen:7/4
 12, Chest:7/5
 13-15, R. Arm:4/3
 16-18, L. Arm:4/3
 19-20, Head:5/4

FOOT MERCENARY NUMBER 7

STR 12 INT 7 POW 13 CON 7 DEX 8 SIZ 6
 2H Spear(1D10+---)35% 1H Spear(1D6+1+---)30%
 Shortsword(1D6+1+---)40% Large Shield(16Pts):40%
 2H Spear SR: 6 1H Spear SR: 7 Shortsword SR:10
 Healing 3, Demoralize, Bladesharp 2, Countermagic 1
 Spot Hidden 45%, Sense Ambush 45%, Riding 25%
 Defence: 0% Move: 5 Treasure Factor: 12
 Total HP: 6

1-4, R. Leg:4/2
 5-8, L. Leg:4/2
 9-11, Abdomen:7/2
 12, Chest:7/3
 13-15, R. Arm:4/1
 16-18, L. Arm:4/1
 19-20, Head:5/2

FOOT MERCENARY NUMBER 8

STR 9 INT 6 POW 13 CON 11 DEX 9 SI2 12
 2H Spear(1D10+---)40% 1H Spear(1D6+1+---)40%
 Shortsword(1D6+1+---)40% Large Shield(16Pts):45%
 2H Spear SR: 5 1H Spear SR: 5 Shortsword SR: 8
 Healing 2, Bladesharp 1
 Spot Hidden 50%, Riding 25%, Camouflage 65%
 Defence: 0% Move: 6 Treasure Factor: 11
 Total HP:11

1-4, R. Leg:4/4
 5-8, L. Leg:4/4
 9-11, Abdomen:7/4
 12, Chest:7/5
 13-15, R. Arm:4/3
 16-18, L. Arm:4/3
 19-20, Head:5/4

FOOT MERCENARY NUMBER 9

STR 9 INT 12 POW 13 CON 12 DEX 11 SI2 12
 2H Spear(1D10+---)45% 1H Spear(1D6+1+---)40%
 Shortsword(1D6+1+---)45% Large Shield(16Pts):45%
 2H Spear SR: 5 1H Spear SR: 5 Shortsword SR: 8
 Healing 2, Countermagic 3, Bladesharp 1
 Spot Hidden 65%, Camouflage 45%, Riding 25%
 Defence: 0% Move: 6 Treasure Factor: 13
 Total HP:12

1-4, R. Leg:4/4
 5-8, L. Leg:4/4
 9-11, Abdomen:7/4
 12, Chest:7/5
 13-15, R. Arm:4/3
 16-18, L. Arm:4/3
 19-20, Head:5/4

FOOT MERCENARY NUMBER 10

STR 13 INT 7 POW 11 CON 5 DEX 11 SI2 15
 2H Spear(1D10+1D4)50% 1H Spear(1D6+1+1D4)35%
 Shortsword(1D6+1+1D4)45% Large Shield(16Pts):50%
 2H Spear SR: 5 1H Spear SR: 4 Shortsword SR: 7
 Healing 2, Befuddle, Padding, Dispell Magic 2
 Spot Hidden 45%, Sense Ambush 55%, Riding 25%
 Defence: 0% Move: 5 Treasure Factor: 15
 Total HP: 6

1-4, R. Leg:6/2
 5-8, L. Leg:6/2
 9-11, Abdomen:7/2
 12, Chest:7/3
 13-15, R. Arm:6/1
 16-18, L. Arm:6/1
 19-20, Head:5/2

FOOT MERCENARY NUMBER 11

STR 9 INT 4 POW 11 CON 11 DEX 14 SI2 12
 2H Spear(1D10+---)50% 1H Spear(1D6+1+---)35%
 Shortsword(1D6+1+---)45% Large Shield(16Pts):55%
 2H Spear SR: 4 1H Spear SR: 4 Shortsword SR: 7
 Healing 2, Demoralize, Countermagic 1
 Riding 25%, Spot Hidden 55%, Sense Ambush 45%
 Defence: 0% Move: 6 Treasure Factor: 13
 Total HP:11

1-4, R. Leg:4/4
 5-8, L. Leg:4/4
 9-11, Abdomen:7/4
 12, Chest:7/5
 13-15, R. Arm:4/3
 16-18, L. Arm:4/3
 19-20, Head:5/4

FOOT MERCENARY NUMBER 12

STR 10 INT 10 POW 9 CON 9 DEX 11 SI2 4
 2H Spear(1D10+---)50% 1H Spear(1D6+1+---)40%
 Shortsword(1D6+1+---)45% Large Shield(16Pts):50%
 2H Spear SR: 5 1H Spear SR: 6 Shortsword SR: 9
 Healing 2, Countermagic 1, Bladesharp 1
 Spot Hidden 50%, Riding 25%, Camouflage 65%
 Defence: 5% Move: 5 Treasure Factor: 11
 Total HP: 7

1-4, R. Leg:4/3
 5-8, L. Leg:4/3
 9-11, Abdomen:7/3
 12, Chest:7/4
 13-15, R. Arm:4/2
 16-18, L. Arm:4/2
 19-20, Head:5/3

FOOT MERCENARY NUMBER 13

STR 11 INT 12 POW 10 CON 13 DEX 11 SI2 14
 2H Spear(1D10+1D4)50% 1H Spear(1D6+1+1D4)40%
 Shortsword(1D6+1+1D4)45% Large Shield(16Pts):45%
 2H Spear SR: 5 1H Spear SR: 5 Shortsword SR: 8
 Healing 2, Bladesharp 1, Countermagic 1
 Spot Hidden 45%, Sense Ambush 55%, Riding 25%
 Defence: 0% Move: 6 Treasure Factor: 13
 Total HP:14

1-4, R. Leg:4/5
 5-8, L. Leg:4/5
 9-11, Abdomen:7/5
 12, Chest:7/6
 13-15, R. Arm:4/4
 16-18, L. Arm:4/4
 19-20, Head:5/5

Hygélac's Hotshots

OFFICER NUMBER 1

STR 16 INT 11 POW 14 CON 10 DEX 16 SIZ 9 CHAR 14
 Self Bow(1D6+1)40% 1H Spear(1D6+1+1D4)30%
 Broadsword(1D8+1+1D4)40% Medium Shield(12Pts):35%
 Self Bow SR: 1 Spear SR: 4 Broadsword SR: 5
 Healing 3, Demoralize, Bladesharp 2, Countermagic 1
 Spot Hidden 50%, Camouflage 30%, Riding 30%
 Defence: 5% Move: 6 Treasure Factor: 15
 Total HP:10

1-4, R. Leg:6/4
 5-8, L. Leg:6/4
 9-11, Abdomen:7/4
 12, Chest:7/5
 13-15, R. Arm:6/3
 16-18, L. Arm:6/3
 19-20, Head:6/4

WARHORSE NUMBER 1

STR 29 INT 6 POW 11 CON 12 DEX 12 SIZ 27
 Kick(1D8) 45% Rear & Plunge(2D10+2D6) 40%
 Trample(2D6) 75% Bite(1D10) 35%
 Strike Rank with Any Attack: 7
 Defence: 0% Move: 12 Treasure Factor: 10

1-2, R. Hind Leg:1/5
 3-4, L. Hind Leg:1/5
 5-7, Hindquarters:1/7
 8-10, Forequarters:1/7
 11-13, R. Fore Leg:1/5
 14-16, L. Fore Leg:1/5
 17-20, Head:1/6

TOTAL HIT POINTS:16

FOOT ARCHER NUMBER 2

STR 9 INT 10 POW 16 CON 14 DEX 10 SIZ 8
 Self Bow(1D6+1) 45% Short Sword(1D6+1+---) 35%
 Small Shield(8Pts) 30%
 Bow SR 3 Short Sword SR 8
 Defence 0% Move: 6 T. F. 13
 Healing 2, Countermagic 3, Multimissile 2
 Tracking 50%, Spot Hidden 50%, Ambush 60%

01-04, Right Leg: 5/5
 05-08, Left Leg: 3/5
 09-11, Abdomen: 4/5
 12, Chest: 7/6
 13-15, Right Arm: 5/4
 16-18, Left Arm: 5/4
 19-20, Head: 6/5

TOTAL HIT POINTS13

FOOT ARCHER NUMBER 3

STR 11 INT 11 POW 10 CON 14 DEX 9 SIZ 12
 Self Bow(1D6+1) 45% Short Sword(1D6+1+---) 35%
 Small Shield(8Pts) 30%
 Bow SR 3 Short Sword SR 8
 Defence 0% Move: 7 T. F. 13
 Healing 2, Countermagic 2, Multimissile 1
 Spot Hidden 65%, Sense Ambush 55%, Riding 25%

01-04, Right Leg: 5/5
 05-08, Left Leg: 3/5
 09-11, Abdomen: 4/5
 12, Chest: 7/6
 13-15, Right Arm: 5/4
 16-18, Left Arm: 5/4
 19-20, Head: 6/5

TOTAL HIT POINTS14

FOOT ARCHER NUMBER 4

STR 11 INT 13 POW 11 CON 9 DEX 9 SIZ 14
 Self Bow(1D6+1) 50% Short Sword(1D6+1+1D4) 40%
 Small Shield(8Pts) 30%
 Bow SR 3 Short Sword SR 8
 Defence 5% Move: 6 T. F. 13
 Healing 2, Countermagic 1, Multimissile 2
 Spot Hidden 65%, Sense Ambush 55%, Riding 25%

01-04, Right Leg: 5/4
 05-08, Left Leg: 3/4
 09-11, Abdomen: 4/4
 12, Chest: 7/5
 13-15, Right Arm: 5/3
 16-18, Left Arm: 5/3
 19-20, Head: 6/4

TOTAL HIT POINTS10

FOOT ARCHER NUMBER 5

STR 10 INT 9 POW 10 CON 7 DEX 10 SIZ 11
 Self Bow(1D6+1) 45% Short Sword(1D6+1+---) 35%
 Small Shield(8Pts) 30%
 Bow SR 3 Short Sword SR 8
 Defence 0% Move: 6 T. F. 12
 Healing 2, Countermagic 1, Multimissile 2
 Tracking 50%, Sense Ambush 50%, Spot Hidden 55%

01-04, Right Leg: 5/3
 05-08, Left Leg: 3/3
 09-11, Abdomen: 4/3
 12, Chest: 7/4
 13-15, Right Arm: 5/2
 16-18, Left Arm: 5/2
 19-20, Head: 6/3

TOTAL HIT POINTS 7

FOOT ARCHER NUMBER 6

STR 12 INT 13 POW 6 CON 9 DEX 14 SIZ 15
Self Bow(1D6+1) 40% Short Sword(1D6+1+1D4) 35%
Small Shield(8Pts):35%
Bow SR: 2 Short Sword SR: 6
Defence 10% Move: 7 T. F. 7
Healing 3, Countermagic 1, SpeedDart 1
Camouflage 60%, Spot Hidden 50%

TOTAL HIT POINTS10

01-04, Right Leg: 3/4
05-08, Left Leg: 3/4
09-11, Abdomen: 4/4
12, Chest: 4/5
13-15, Right Arm: 3/3
16-18, Left Arm: 3/3
19-20, Head: 4/4

FOOT ARCHER NUMBER 7

STR 11 INT 6 POW 7 CON 10 DEX 8 SIZ 12
Self Bow(1D6+1) 25% Short Sword(1D6+1+---) 15%
Small Shield(8Pts) 25%
Bow SR 4 Short Sword SR 9
Defence 0% Move: 7 T. F. 6
Healing 2, Disruption
Farming 70%

TOTAL HIT POINTS10

01-04, Right Leg: 3/4
05-08, Left Leg: 3/4
09-11, Abdomen: 4/4
12, Chest: 4/5
13-15, Right Arm: 3/3
16-18, Left Arm: 3/3
19-20, Head: 4/4

FOOT ARCHER NUMBER 8

STR 9 INT 11 POW 14 CON 9 DEX 13 SIZ 10
Self Bow(1D6+1) 35% Short Sword(1D6+1+---) 30%
Small Shield(8Pts) 35%
Bow SR 2 Short Sword SR 7
Defence 5% Move: 7 T. F. 7
Healing 2, Countermagic 2, Multimissile 1
Farming 70%

TOTAL HIT POINTS 9

01-04, Right Leg: 3/3
05-08, Left Leg: 3/3
09-11, Abdomen: 4/3
12, Chest: 4/4
13-15, Right Arm: 3/2
16-18, Left Arm: 3/2
19-20, Head: 4/3

FOOT ARCHER NUMBER 9

STR 14 INT 6 POW 12 CON 13 DEX 8 SIZ 14
Self Bow(1D6+1) 25% Short Sword(1D6+1+1D4) 15%
Small Shield(8Pts):25%
Bow SR: 4 Short Sword SR: 9
Defence 0% Move: 7 T. F. 7
Healing 2, Countermagic 1, SpeedDart 1
Farming 70%

TOTAL HIT POINTS14

01-04, Right Leg: 3/5
05-08, Left Leg: 3/5
09-11, Abdomen: 4/5
12, Chest: 4/6
13-15, Right Arm: 3/4
16-18, Left Arm: 3/4
19-20, Head: 4/5

FOOT ARCHER NUMBER 10

STR 11 INT 5 POW 9 CON 11 DEX 7 SIZ 8
Self Bow(1D6+1) 20% Short Sword(1D6+1+---) 15%
Small Shield(8Pts) 25%
Bow SR 4 Short Sword SR 9
Defence 0% Move: 7 T. F. 6
Healing 2, SpeedDart 1
Tracking 60%, Spot Hidden 50%

TOTAL HIT POINTS10

01-04, Right Leg: 3/4
05-08, Left Leg: 3/4
09-11, Abdomen: 4/4
12, Chest: 4/5
13-15, Right Arm: 3/3
16-18, Left Arm: 3/3
19-20, Head: 4/4

FOOT ARCHER NUMBER 11

STR 16 INT 5 POW 12 CON 4 DEX 13 SIZ 13
Self Bow(1D6+1) 30% Short Sword(1D6+1+1D4) 25%
Small Shield(8Pts):35%
Bow SR: 2 Short Sword SR: 7
Defence 0% Move: 7 T. F. 6
Healing 2, Countermagic 1, SpeedDart 1
Farming 70%

TOTAL HIT POINTS 5

01-04, Right Leg: 3/2
05-08, Left Leg: 3/2
09-11, Abdomen: 4/2
12, Chest: 4/3
13-15, Right Arm: 3/1
16-18, Left Arm: 3/1
19-20, Head: 4/2

Foli's Volleys

OFFICER NUMBER 2

STR 9 INT 15 POW 18 CON 13 DEX 10 SIZ 10 CHAR 12
Self Bow(1D6+1)40% 1H Spear(1D6+1+---)35%
Broadsword(1D8+1+---)45% Medium Shield(12Pts):35%
Self Bow SR: 3 Spear SR: 6 Broadsword SR: 7
Healing 2, Demoralize, Countermagic 3, Mobility
Spot Hidden 35%, Riding 30%
Defence: 10% Move: 6 Treasure Factor: 15
Total HP:14

1-4, R. Leg:5/5
5-8, L. Leg:5/5
9-11, Abdomen:7/5
12, Chest:7/6
13-15, R. Arm:5/4
16-18, L. Arm:5/4
19-20, Head:6/5

WARHORSE NUMBER 2

STR 31 INT 5 POW 12 CON 11 DEX 17 SIZ 30
Kick(1D8) 55% Rear & Plunge(2D10+3D6) 45%
Trample(3D6) 75% Bite(1D10) 45%
Strike Rank with Any Attack: 5
Defence: 0% Move: 12 Treasure Factor: 11

1-2, R. Hind Leg:1/5
3-4, L. Hind Leg:1/5
5-7, Hindquarters:1/7
8-10, Forequarters:1/7
11-13, R. Fore Leg:1/5
14-16, L. Fore Leg:1/5
17-20, Head:1/6

TOTAL HIT POINTS:16

FOOT ARCHER NUMBER 12

STR 11 INT 5 POW 8 CON 10 DEX 13 SIZ 9
Self Bow(1D6+1) 30% Short Sword(1D6+1+---) 25%
Small Shield(8Pts) 35%
Bow SR 2 Short Sword SR 7
Defence 0% Move: 7 T. F. 7
Healing 2, Disruption
Tracking 60%, Spot Hidden 50%

01-04, Right Leg: 3/4
05-08, Left Leg: 3/4
09-11, Abdomen: 4/4
12, Chest: 4/5
13-15, Right Arm: 3/3
16-18, Left Arm: 3/3
19-20, Head: 4/4

TOTAL HIT POINTS10

FOOT ARCHER NUMBER 13

STR 12 INT 11 POW 13 CON 10 DEX 12 SIZ 15
Self Bow(1D6+1) 35% Short Sword(1D6+1+1D4) 25%
Small Shield(8Pts):30%
Bow SR: 3 Short Sword SR: 7
Defence 0% Move: 7 T. F. 8
Healing 2, SpeedDart 1
Tracking 50%, Sense Ambush 50%

01-04, Right Leg: 3/4
05-08, Left Leg: 3/4
09-11, Abdomen: 4/4
12, Chest: 4/5
13-15, Right Arm: 3/3
16-18, Left Arm: 3/3
19-20, Head: 4/4

TOTAL HIT POINTS11

FOOT ARCHER NUMBER 14

STR 10 INT 10 POW 11 CON 9 DEX 9 SIZ 10
Self Bow(1D6+1) 50% Short Sword(1D6+1+---) 35%
Small Shield(8Pts) 30%
Bow SR 3 Short Sword SR 8
Defence 0% Move: 6 T. F. 12
Healing 2, Countermagic 1, FireArrow
Tracking 65%, Spot Hidden 70%, Riding 25%

01-04, Right Leg: 5/3
05-08, Left Leg: 3/3
09-11, Abdomen: 4/3
12, Chest: 7/4
13-15, Right Arm: 5/2
16-18, Left Arm: 5/2
19-20, Head: 6/3

TOTAL HIT POINTS 9

FOOT ARCHER NUMBER 15

STR 13 INT 6 POW 11 CON 15 DEX 12 SIZ 8
Self Bow(1D6+1) 25% Short Sword(1D6+1+---) 20%
Small Shield(8Pts):30%
Bow SR: 3 Short Sword SR: 8
Defence 0% Move: 7 T. F. 8
Healing 3, Countermagic 1, SpeedDart 1
Tracking 60%, Spot Hidden 50%

01-04, Right Leg: 3/5
05-08, Left Leg: 3/5
09-11, Abdomen: 4/5
12, Chest: 4/6
13-15, Right Arm: 3/4
16-18, Left Arm: 3/4
19-20, Head: 4/5

TOTAL HIT POINTS14

FOOT ARCHER NUMBER 16

STR 15 INT 8 POW 11 CON 14 DEX 9 SIZ 10
Self Bow(1D6+1) 40% Short Sword(1D6+1+1D4) 30%
Small Shield(8Pts):30%
Bow SR: 3 Short Sword SR: 8
Defence 0% Move: 6 T. F. 14
Healing 2, Countermagic 2, Multimissile 3
Camouflage 60%, Spot Hidden 50%, Sense Ambush 65%
TOTAL HIT POINTS14

01-04, Right Leg: 5/5
05-08, Left Leg: 5/5
09-11, Abdomen: 7/5
12, Chest: 7/6
13-15, Right Arm: 5/4
16-18, Left Arm: 5/4
19-20, Head: 6/5

FOOT ARCHER NUMBER 17

STR 9 INT 12 POW 7 CON 14 DEX 11 SIZ 5
Self Bow(1D6+1) 50% Short Sword(1D6+1+---) 35%
Small Shield(8Pts) 30%
Bow SR 3 Short Sword SR 9
Defence 0% Move: 6 T. F. 12
Healing 2, Disruption
Read & Write Local Language 70%, Riding 25%
TOTAL HIT POINTS13

01-04, Right Leg: 5/5
05-08, Left Leg: 3/5
09-11, Abdomen: 4/5
12, Chest: 7/6
13-15, Right Arm: 5/4
16-18, Left Arm: 5/4
19-20, Head: 6/5

FOOT ARCHER NUMBER 18

STR 12 INT 7 POW 8 CON 9 DEX 7 SIZ 11
Self Bow(1D6+1) 20% Short Sword(1D6+1+---) 15%
Small Shield(8Pts):25%
Bow SR: 4 Short Sword SR: 9
Defence 0% Move: 7 T. F. 6
Healing 2, Countermagic 1
Read & Write Local Language 70%
TOTAL HIT POINTS 9

01-04, Right Leg: 3/3
05-08, Left Leg: 3/3
09-11, Abdomen: 4/3
12, Chest: 4/4
13-15, Right Arm: 3/2
16-18, Left Arm: 3/2
19-20, Head: 4/3

FOOT ARCHER NUMBER 19

STR 13 INT 11 POW 16 CON 11 DEX 8 SIZ 12
Self Bow(1D6+1) 25% Short Sword(1D6+1+1D4) 20%
Small Shield(8Pts):25%
Bow SR: 4 Short Sword SR: 9
Defence 0% Move: 7 T. F. 7
Healing 3, Countermagic 1, SpeedDart 1
Farming 70%
TOTAL HIT POINTS11

01-04, Right Leg: 3/4
05-08, Left Leg: 3/4
09-11, Abdomen: 4/4
12, Chest: 4/5
13-15, Right Arm: 3/3
16-18, Left Arm: 3/3
19-20, Head: 4/4

FOOT ARCHER NUMBER 20

STR 11 INT 16 POW 9 CON 6 DEX 13 SIZ 12
Self Bow(1D6+1) 40% Short Sword(1D6+1+---) 35%
Small Shield(8Pts) 35%
Bow SR 2 Short Sword SR 7
Defence 10% Move: 7 T. F. 7
Healing 2, Countermagic 1, SpeedDart 1
Farming 70%
TOTAL HIT POINTS 6

01-04, Right Leg: 3/2
05-08, Left Leg: 3/2
09-11, Abdomen: 4/2
12, Chest: 4/3
13-15, Right Arm: 3/1
16-18, Left Arm: 3/1
19-20, Head: 4/2

FOOT ARCHER NUMBER 21

STR 12 INT 7 POW 12 CON 15 DEX 13 SIZ 15
Self Bow(1D6+1) 30% Short Sword(1D6+1+1D4) 25%
Small Shield(8Pts):35%
Bow SR: 2 Short Sword SR: 6
Defence 0% Move: 7 T. F. 9
Healing 3, Countermagic 1, SpeedDart 1
Tracking 50%, Spot Hidden 50%
TOTAL HIT POINTS16

01-04, Right Leg: 3/6
05-08, Left Leg: 3/6
09-11, Abdomen: 4/6
12, Chest: 4/7
13-15, Right Arm: 3/5
16-18, Left Arm: 3/5
19-20, Head: 4/6

Windyman's Wonders

OFFICER NUMBER 3

STR 13 INT 15 POW 15 CON 11 DEX 13 SIZ 12 CHAR 14
Self Bow(1D6+1)40% 1H Spear(1D6+1+1D4)35%
Broadsword(1D8+1+1D4)40% Medium Shield(12Pts):35%
Self Bow SR: 2 Spear SR: 5 Broadsword SR: 6
Healing 2, Countermagic 3, Bladesharp 1
Riding 30%, Spot Hidden 40%, Sense Ambush 30%
Defence: 10% Move: 6 Treasure Factor: 15

Total HP:11

1-4, R. Leg:5/4
5-8, L. Leg:5/4
9-11, Abdomen:7/4
12, Chest:7/5
13-15, R. Arm:5/3
16-18, L. Arm:5/3
19-20, Head:6/4

WARHORSE NUMBER 3

STR 27 INT 2 POW 15 CON 12 DEX 15 SIZ 28
Kick(1D8) 40% Rear & Plunge(2D10+2D6) 30%
Trample(2D6) 75% Bite(1D10) 35%
Strike Rank with Any Attack: 6
Defence: 0% Move: 12 Treasure Factor: 10

TOTAL HIT POINTS:16

1-2, R. Hind Leg:1/5
3-4, L. Hind Leg:1/5
5-7, Hindquarters:1/7
8-10, Forequarters:1/7
11-13, R. Fore Leg:1/5
14-16, L. Fore Leg:1/5
17-20, Head:1/6

FOOT MERCENARY NUMBER 14

STR 10 INT 6 POW 12 CON 13 DEX 9 SIZ 10
2H Spear(1D10+---)30% 1H Spear(1D6+1+---)25%
Shortsword(1D6+1+---)30% Large Shield(16Pts):30%
2H Spear SR: 5 1H Spear SR: 5 Shortsword SR: 8
Healing 2, Countermagic 1
Spot Hidden 30%, Sense Ambush 30%, Riding 25%
Defence: 0% Move: 6 Treasure Factor: 11

Total HP:13

1-4, R. Leg:4/5
5-8, L. Leg:4/5
9-11, Abdomen:7/5
12, Chest:7/6
13-15, R. Arm:4/4
16-18, L. Arm:4/4
19-20, Head:5/5

FOOT MERCENARY NUMBER 15

STR 16 INT 6 POW 13 CON 11 DEX 10 SIZ 10
2H Spear(1D10+1D4)35% 1H Spear(1D6+1+1D4)25%
Shortsword(1D6+1+1D4)25% Large Shield(16Pts):35%
2H Spear SR: 5 1H Spear SR: 5 Shortsword SR: 8
Healing 2, Countermagic 3, Bladesharp 1
Spot Hidden 30%, Sense Ambush 40%, Riding 25%
Defence: 0% Move: 6 Treasure Factor: 14

Total HP:11

1-4, R. Leg:4/4
5-8, L. Leg:4/4
9-11, Abdomen:7/4
12, Chest:7/5
13-15, R. Arm:4/3
16-18, L. Arm:4/3
19-20, Head:5/4

FOOT MERCENARY NUMBER 16

STR 11 INT 11 POW 12 CON 9 DEX 11 SIZ 11
2H Spear(1D10+---)30% 1H Spear(1D6+1+---)25%
Shortsword(1D6+1+---)35% Large Shield(16Pts):30%
2H Spear SR: 5 1H Spear SR: 5 Shortsword SR: 8
Healing 3, Demoralize, Bladesharp 2, Countermagic 1
Spot Hidden 35%, Ambush 50%, Riding 25%
Defence: 0% Move: 6 Treasure Factor: 12

Total HP: 9

1-4, R. Leg:4/3
5-8, L. Leg:4/3
9-11, Abdomen:7/3
12, Chest:7/4
13-15, R. Arm:4/2
16-18, L. Arm:4/2
19-20, Head:5/3

FOOT MERCENARY NUMBER 17

STR 13 INT 11 POW 11 CON 12 DEX 9 SIZ 13
2H Spear(1D10+1D4)35% 1H Spear(1D6+1+1D4)25%
Shortsword(1D6+1+1D4)35% Large Shield(16Pts):30%
2H Spear SR: 5 1H Spear SR: 5 Shortsword SR: 8
Healing 3, Demoralize, Bladesharp 2, Countermagic 1
Spot Hidden 30%, Sense Ambush 40%, Riding 25%
Defence: 0% Move: 6 Treasure Factor: 14

Total HP:13

1-4, R. Leg:4/5
5-8, L. Leg:4/5
9-11, Abdomen:7/5
12, Chest:7/6
13-15, R. Arm:4/4
16-18, L. Arm:4/4
19-20, Head:5/5

FOOT MERCENARY NUMBER 18

STR 11 INT 9 POW 13 CON 11 DEX 10 SI2 7
 2H Spear(1D10+---)50% 1H Spear(1D6+1+---)40%
 Shortsword(1D6+1+---)45% Large Shield(16Pts):50%
 2H Spear SR: 5 1H Spear SR: 5 Shortsword SR: 8
 Healing 3, Demoralize, Countermagic 1, Bladeshare 2
 Spot Hidden 50%, Riding 25%, Camouflage 65%
 Defence: 0% Move: 6 Treasure Factor: 12
 Total HP:10

1-4, R. Leg:4/4
 5-8, L. Leg:4/4
 9-11, Abdomen:7/4
 12, Chest:7/5
 13-15, R. Arm:4/3
 16-18, L. Arm:4/3
 19-20, Head:5/4

FOOT MERCENARY NUMBER 19

STR 11 INT 17 POW 9 CON 12 DEX 10 SI2 9
 2H Spear(1D10+---)45% 1H Spear(1D6+1+---)40%
 Shortsword(1D6+1+---)40% Large Shield(16Pts):30%
 2H Spear SR: 5 1H Spear SR: 5 Shortsword SR: 8
 Healing 2, Demoralize, Countermagic 3, Bladeshare 1
 Spot Hidden 50%, Camouflage 30%, Riding 25%
 Defence: 10% Move: 6 Treasure Factor: 13
 Total HP:12

1-4, R. Leg:4/4
 5-8, L. Leg:4/4
 9-11, Abdomen:7/4
 12, Chest:7/5
 13-15, R. Arm:4/3
 16-18, L. Arm:4/3
 19-20, Head:5/4

FOOT MERCENARY NUMBER 20

STR 14 INT 15 POW 10 CON 7 DEX 10 SI2 10
 2H Spear(1D10+---)40% 1H Spear(1D6+1+---)30%
 Shortsword(1D6+1+---)35% Large Shield(16Pts):30%
 2H Spear SR: 5 1H Spear SR: 5 Shortsword SR: 8
 Healing 2, Demoralize, Countermagic 3, Bladeshare 1
 Spot Hidden 35%, Riding 25%
 Defence: 5% Move: 5 Treasure Factor: 15
 Total HP: 7

1-4, R. Leg:6/3
 5-8, L. Leg:6/3
 9-11, Abdomen:7/3
 12, Chest:7/4
 13-15, R. Arm:6/2
 16-18, L. Arm:6/2
 19-20, Head:5/3

FOOT MERCENARY NUMBER 21

STR 14 INT 13 POW 11 CON 10 DEX 11 SI2 8
 2H Spear(1D10+---)45% 1H Spear(1D6+1+---)35%
 Shortsword(1D6+1+---)35% Large Shield(16Pts):35%
 2H Spear SR: 5 1H Spear SR: 5 Shortsword SR: 8
 Healing 2, Countermagic 3, Bladeshare 1
 Spot Hidden 50%, Sense Ambush 40%, Riding 25%
 Defence: 5% Move: 6 Treasure Factor: 12
 Total HP: 9

1-4, R. Leg:4/3
 5-8, L. Leg:4/3
 9-11, Abdomen:7/3
 12, Chest:7/4
 13-15, R. Arm:4/2
 16-18, L. Arm:4/2
 19-20, Head:5/3

FOOT MERCENARY NUMBER 22

STR 12 INT 11 POW 8 CON 6 DEX 10 SI2 9
 2H Spear(1D10+---)35% 1H Spear(1D6+1+---)30%
 Shortsword(1D6+1+---)30% Large Shield(16Pts):30%
 2H Spear SR: 5 1H Spear SR: 5 Shortsword SR: 8
 Healing 2, Disruption, Countermagic 1, Bladeshare 2
 Spot Hidden 35%, Sense Ambush 45%, Riding 25%
 Defence: 0% Move: 5 Treasure Factor: 12
 Total HP: 6

1-4, R. Leg:4/2
 5-8, L. Leg:4/2
 9-11, Abdomen:7/2
 12, Chest:7/3
 13-15, R. Arm:4/1
 16-18, L. Arm:4/1
 19-20, Head:5/2

FOOT MERCENARY NUMBER 23

STR 12 INT 15 POW 9 CON 9 DEX 16 SI2 13
 2H Spear(1D10+1D4)45% 1H Spear(1D6+1+1D4)35%
 Shortsword(1D6+1+1D4)40% Large Shield(16Pts):35%
 2H Spear SR: 3 1H Spear SR: 3 Shortsword SR: 6
 Healing 2, Disruption, Countermagic 1, Bladeshare 2
 Spot Hidden 35%, Ambush 50%, Riding 25%
 Defence: 10% Move: 6 Treasure Factor: 13
 Total HP:10

1-4, R. Leg:4/4
 5-8, L. Leg:4/4
 9-11, Abdomen:7/4
 12, Chest:7/5
 13-15, R. Arm:4/3
 16-18, L. Arm:4/3
 19-20, Head:5/4

Roontin's Reluctants

OFFICER NUMBER 4

STR 17 INT 13 POW 7 CON 8 DEX 9 SIZ 18 CHAR 15
 Self Bow(1D6+1)40% 1H Spear(1D6+1+1D6)35%
 Broadsword(1D8+1+1D6)45% Medium Shield(12Pts):35%
 Self Bow SR: 3 Spear SR: 5 Broadsword SR: 6
 Healing 2, Demoralize, Countermagic 3, Mobility
 Riding 30%, Spot Hidden 40%, Sense Ambush 30%
 Defence: 0% Move: 7 Treasure Factor: 14
 Total HP:10

1-4, R. Leg:5/4
 5-8, L. Leg:5/4
 9-11, Abdomen:7/4
 12, Chest:7/5
 13-15, R. Arm:5/3
 16-18, L. Arm:5/3
 19-20, Head:6/4

WARHORSE NUMBER 4

STR 33 INT 3 POW 12 CON 10 DEX 15 SIZ 31
 Kick(1D8) 45% Rear & Plunge(2D10+3D6) 45%
 Trample(3D6) 75% Bite(1D10) 40%
 Strike Rank with Any Attack: 6
 Defence: 0% Move: 12 Treasure Factor: 10

1-2, R. Hind Leg:1/4
 3-4, L. Hind Leg:1/4
 5-7, Hindquarters:1/6
 8-10, Forequarters:1/6
 11-13, R. Fore Leg:1/4
 14-16, L. Fore Leg:1/4
 17-20, Head:1/5

TOTAL HIT POINTS:15

FOOT MERCENARY NUMBER 24

STR 9 INT 9 POW 11 CON 14 DEX 15 SIZ 12
 2H Spear(1D10+---)40% 1H Spear(1D6+1+---)30%
 Shortsword(1D6+1+---)40% Large Shield(16Pts):35%
 2H Spear SR: 4 1H Spear SR: 4 Shortsword SR: 7
 Healing 2, Countermagic 3, Bladesharp 1
 Spot Hidden 30%, Sense Ambush 30%, Riding 25%
 Defence: 5% Move: 6 Treasure Factor: 13
 Total HP:14

1-4, R. Leg:4/5
 5-8, L. Leg:4/5
 9-11, Abdomen:7/5
 12, Chest:7/6
 13-15, R. Arm:4/4
 16-18, L. Arm:4/4
 19-20, Head:5/5

FOOT MERCENARY NUMBER 25

STR 13 INT 9 POW 14 CON 16 DEX 11 SIZ 15
 2H Spear(1D10+1D4)35% 1H Spear(1D6+1+1D4)25%
 Shortsword(1D6+1+1D4)30% Large Shield(16Pts):30%
 2H Spear SR: 5 1H Spear SR: 4 Shortsword SR: 7
 Healing 3, Demoralize, Countermagic 1, Bladesharp 2
 Spot Hidden 35%, Riding 25%, Camouflage 50%
 Defence: 0% Move: 7 Treasure Factor: 15
 Total HP:17

1-4, R. Leg:4/6
 5-8, L. Leg:4/6
 9-11, Abdomen:7/6
 12, Chest:7/7
 13-15, R. Arm:4/5
 16-18, L. Arm:4/5
 19-20, Head:5/6

FOOT MERCENARY NUMBER 26

STR 13 INT 14 POW 13 CON 13 DEX 11 SIZ 7
 2H Spear(1D10+---)40% 1H Spear(1D6+1+---)30%
 Shortsword(1D6+1+---)40% Large Shield(16Pts):30%
 2H Spear SR: 5 1H Spear SR: 5 Shortsword SR: 8
 Healing 2, Countermagic 3, Bladesharp 1
 Riding 25%, Spot Hidden 40%, Sense Ambush 30%
 Defence: 5% Move: 5 Treasure Factor: 15
 Total HP:12

1-4, R. Leg:6/4
 5-8, L. Leg:6/4
 9-11, Abdomen:7/4
 12, Chest:7/5
 13-15, R. Arm:6/3
 16-18, L. Arm:6/3
 19-20, Head:5/4

FOOT MERCENARY NUMBER 27

STR 11 INT 14 POW 11 CON 8 DEX 9 SIZ 11
 2H Spear(1D10+---)35% 1H Spear(1D6+1+---)30%
 Shortsword(1D6+1+---)40% Large Shield(16Pts):30%
 2H Spear SR: 5 1H Spear SR: 5 Shortsword SR: 8
 Healing 2, Demoralize, Countermagic 3, Bladesharp 1
 Spot Hidden 50%, Camouflage 30%, Riding 25%
 Defence: 5% Move: 6 Treasure Factor: 12
 Total HP: 8

1-4, R. Leg:4/3
 5-8, L. Leg:4/3
 9-11, Abdomen:7/3
 12, Chest:7/4
 13-15, R. Arm:4/2
 16-18, L. Arm:4/2
 19-20, Head:5/3

FOOT MERCENARY NUMBER 28

STR 11 INT 12 POW 9 CON 10 DEX 14 SIZ 7
 2H Spear(1D10+---)50% 1H Spear(1D6+1+---)45%
 Shortsword(1D6+1+---)50% Large Shield(16Pts):50%
 2H Spear SR: 4 1H Spear SR: 4 Shortsword SR: 7
 Healing 2, Disruption, Countermagic 1, Bladesharp 2
 Riding 25%, Spot Hidden 55%, Sense Ambush 45%
 Defence: 5% Move: 6 Treasure Factor: 12
 Total HP: 9

1-4, R. Leg:4/3
 5-8, L. Leg:4/3
 9-11, Abdomen:7/3
 12, Chest:7/4
 13-15, R. Arm:4/2
 16-18, L. Arm:4/2
 19-20, Head:5/3

FOOT MERCENARY NUMBER 29

STR 12 INT 7 POW 16 CON 10 DEX 10 SIZ 12
 2H Spear(1D10+---)40% 1H Spear(1D6+1+---)35%
 Shortsword(1D6+1+---)40% Large Shield(16Pts):45%
 2H Spear SR: 5 1H Spear SR: 5 Shortsword SR: 8
 Healing 3, Demoralize, Countermagic 1, Bladesharp 2
 Spot Hidden 65%, Sense Ambush 55%, Riding 25%
 Defence: 0% Move: 6 Treasure Factor: 12
 Total HP:10

1-4, R. Leg:4/4
 5-8, L. Leg:4/4
 9-11, Abdomen:7/4
 12, Chest:7/5
 13-15, R. Arm:4/3
 16-18, L. Arm:4/3
 19-20, Head:5/4

FOOT MERCENARY NUMBER 30

STR 13 INT 8 POW 13 CON 11 DEX 14 SIZ 8
 2H Spear(1D10+---)50% 1H Spear(1D6+1+---)45%
 Shortsword(1D6+1+---)45% Large Shield(16Pts):50%
 2H Spear SR: 4 1H Spear SR: 4 Shortsword SR: 7
 Healing 2, Demoralize, Countermagic 3, Bladesharp 1
 Spot Hidden 50%, Riding 25%
 Defence: 0% Move: 6 Treasure Factor: 12
 Total HP:10

1-4, R. Leg:4/4
 5-8, L. Leg:4/4
 9-11, Abdomen:7/4
 12, Chest:7/5
 13-15, R. Arm:4/3
 16-18, L. Arm:4/3
 19-20, Head:5/4

FOOT MERCENARY NUMBER 31

STR 12 INT 10 POW 12 CON 11 DEX 9 SIZ 10
 2H Spear(1D10+---)45% 1H Spear(1D6+1+---)45%
 Shortsword(1D6+1+---)45% Large Shield(16Pts):45%
 2H Spear SR: 5 1H Spear SR: 5 Shortsword SR: 8
 Healing 2, Demoralize, Countermagic 3, Bladesharp 1
 Spot Hidden 65%, Sense Ambush 55%, Riding 25%
 Defence: 0% Move: 6 Treasure Factor: 14
 Total HP:11

1-4, R. Leg:4/4
 5-8, L. Leg:4/4
 9-11, Abdomen:7/4
 12, Chest:7/5
 13-15, R. Arm:4/3
 16-18, L. Arm:4/3
 19-20, Head:5/4

FOOT MERCENARY NUMBER 32

STR 15 INT 8 POW 16 CON 12 DEX 8 SIZ 4
 2H Spear(1D10+---)40% 1H Spear(1D6+1+---)30%
 Shortsword(1D6+1+---)35% Large Shield(16Pts):45%
 2H Spear SR: 6 1H Spear SR: 7 Shortsword SR:10
 Healing 2, Befuddle, Invisibility, Countermagic 1
 Spot Hidden 50%, Sense Ambush 60%, Riding 25%
 Defence: 0% Move: 5 Treasure Factor: 14
 Total HP:10

1-4, R. Leg:6/4
 5-8, L. Leg:6/4
 9-11, Abdomen:7/4
 12, Chest:7/5
 13-15, R. Arm:6/3
 16-18, L. Arm:6/3
 19-20, Head:5/4

FOOT MERCENARY NUMBER 33

STR 13 INT 13 POW 12 CON 13 DEX 12 SIZ 12
 2H Spear(1D10+1D4)55% 1H Spear(1D6+1+1D4)45%
 Shortsword(1D6+1+1D4)50% Large Shield(16Pts):45%
 2H Spear SR: 5 1H Spear SR: 5 Shortsword SR: 8
 Healing 3, Demoralize, Countermagic 1, Bladesharp 2
 Spot Hidden 50%, Ambush 65%, Riding 25%
 Defence: 5% Move: 6 Treasure Factor: 15
 Total HP:13

1-4, R. Leg:4/5
 5-8, L. Leg:4/5
 9-11, Abdomen:7/5
 12, Chest:7/6
 13-15, R. Arm:4/4
 16-18, L. Arm:4/4
 19-20, Head:5/5

Kozak's Clan

OFFICER NUMBER 5

STR 9 INT 17 POW 17 CON 13 DEX 10 SIZ 8 CHAR 14
Self Bow(1D6+1)45% 1H Spear(1D6+1+---)40%
Broadsword(1D8+1+---)50% Medium Shield(12Pts):35%
Self Bow SR: 3 Spear SR: 6 Broadsword SR: 7
Healing 3, Demoralize, Bladesharp 2, Countermagic 1
Spot Hidden 35%, Riding 30%
Defence: 15% Move: 6 Treasure Factor: 14

Total HP:13

1-4, R. Leg:5/5
5-8, L. Leg:5/5
9-11, Abdomen:7/5
12, Chest:7/6
13-15, R. Arm:5/4
16-18, L. Arm:5/4
19-20, Head:6/5

WARHORSE NUMBER 5

STR 28 INT 4 POW 6 CON 15 DEX 8 SIZ 32
Kick(1D8) 25% Rear & Plunge(2D10+3D6) 25%
Trample(3D6) 75% Bite(1D10) 25%
Strike Rank with Any Attack: 8
Defence: 0% Move: 12 Treasure Factor: 11

TOTAL HIT POINTS:20

1-2, R. Hind Leg:1/6
3-4, L. Hind Leg:1/6
5-7, Hindquarters:1/8
8-10, Forequarters:1/8
11-13, R. Fore Leg:1/6
14-16, L. Fore Leg:1/6
17-20, Head:1/7

FOOT MERCENARY NUMBER 34

STR 11 INT 6 POW 15 CON 13 DEX 8 SIZ 14
2H Spear(1D10+1D4)40% 1H Spear(1D6+1+1D4)30%
Shortsword(1D6+1+1D4)35% Large Shield(16Pts):40%
2H Spear SR: 6 1H Spear SR: 6 Shortsword SR: 9
Healing 2, Demoralize, Countermagic 3, Bladesharp 1
Spot Hidden 45% Sense Ambush 55%, Riding 25%
Defence: 0% Move: 6 Treasure Factor: 14

Total HP:14

1-4, R. Leg:4/5
5-8, L. Leg:4/5
9-11, Abdomen:7/5
12, Chest:7/6
13-15, R. Arm:4/4
16-18, L. Arm:4/4
19-20, Head:5/5

FOOT MERCENARY NUMBER 35

STR 14 INT 11 POW 14 CON 16 DEX 10 SIZ 9
2H Spear(1D10+---)50% 1H Spear(1D6+1+---)40%
Shortsword(1D6+1+---)45% Large Shield(16Pts):45%
2H Spear SR: 5 1H Spear SR: 5 Shortsword SR: 8
Healing 2, Demoralize, Countermagic 3, Bladesharp 1
Spot Hidden 50%, Riding 25%, Camouflage 65%
Defence: 0% Move: 6 Treasure Factor: 15

Total HP:16

1-4, R. Leg:4/6
5-8, L. Leg:4/6
9-11, Abdomen:7/6
12, Chest:7/7
13-15, R. Arm:4/5
16-18, L. Arm:4/5
19-20, Head:5/6

FOOT MERCENARY NUMBER 36

STR 11 INT 11 POW 14 CON 11 DEX 10 SIZ 12
2H Spear(1D10+---)45% 1H Spear(1D6+1+---)40%
Shortsword(1D6+1+---)45% Large Shield(16Pts):45%
2H Spear SR: 5 1H Spear SR: 5 Shortsword SR: 8
Healing 2, Disruption, Countermagic 1, Bladesharp 2
Spot Hidden 45%, Sense Ambush 45%, Riding 25%
Defence: 0% Move: 6 Treasure Factor: 13

Total HP:11

1-4, R. Leg:4/4
5-8, L. Leg:4/4
9-11, Abdomen:7/4
12, Chest:7/5
13-15, R. Arm:4/3
16-18, L. Arm:4/3
19-20, Head:5/4

FOOT MERCENARY NUMBER 37

STR 12 INT 12 POW 9 CON 9 DEX 10 SIZ 8
2H Spear(1D10+---)50% 1H Spear(1D6+1+---)40%
Shortsword(1D6+1+---)45% Large Shield(16Pts):45%
2H Spear SR: 5 1H Spear SR: 5 Shortsword SR: 8
Healing 2, Countermagic 1
Spot Hidden 45%, Sense Ambush 55%, Riding 25%
Defence: 0% Move: 6 Treasure Factor: 10

Total HP: 8

1-4, R. Leg:4/3
5-8, L. Leg:4/3
9-11, Abdomen:7/3
12, Chest:7/4
13-15, R. Arm:4/2
16-18, L. Arm:4/2
19-20, Head:5/3

FOOT MERCENARY NUMBER 38

STR 9 INT 9 POW 9 CON 12 DEX 11 SIZ 6
 2H Spear(1D10+---)45% 1H Spear(1D6+1+---)40%
 Shortsword(1D6+1+---)45% Large Shield(16Pts):45%
 2H Spear SR: 5 1H Spear SR: 6 Shortsword SR: 9
 Healing 3, Demoralize, Bladesharp 2, Countermagic 1
 Riding 25%, Spot Hidden 55%, Sense Ambush 45%
 Defence: 0% Move: 5 Treasure Factor: 13
 Total HP:11

1-4, R. Leg:4/4
 5-8, L. Leg:4/4
 9-11, Abdomen:7/4
 12, Chest:7/5
 13-15, R. Arm:4/3
 16-18, L. Arm:4/3
 19-20, Head:5/4

FOOT MERCENARY NUMBER 39

STR 14 INT 11 POW 11 CON 11 DEX 16 SIZ 12
 2H Spear(1D10+1D4)55% 1H Spear(1D6+1+1D4)45%
 Shortsword(1D6+1+1D4)50% Large Shield(16Pts):50%
 2H Spear SR: 3 1H Spear SR: 3 Shortsword SR: 6
 Healing 2, Demoralize, Countermagic 3, Bladesharp 1
 Spot Hidden 45%, Sense Ambush 55%, Riding 25%
 Defence: 5% Move: 6 Treasure Factor: 16
 Total HP:11

1-4, R. Leg:4/4
 5-8, L. Leg:4/4
 9-11, Abdomen:7/4
 12, Chest:7/5
 13-15, R. Arm:4/3
 16-18, L. Arm:4/3
 19-20, Head:5/4

FOOT MERCENARY NUMBER 40

STR 13 INT 14 POW 11 CON 9 DEX 8 SIZ 8
 2H Spear(1D10+---)55% 1H Spear(1D6+1+---)40%
 Shortsword(1D6+1+---)50% Large Shield(16Pts):45%
 2H Spear SR: 6 1H Spear SR: 6 Shortsword SR: 9
 Healing 2, Countermagic 3, Bladesharp 1
 Riding 25%, Spot Hidden 55%, Sense Ambush 45%
 Defence: 0% Move: 5 Treasure Factor: 15
 Total HP: 8

1-4, R. Leg:6/3
 5-8, L. Leg:6/3
 9-11, Abdomen:7/3
 12, Chest:7/4
 13-15, R. Arm:6/2
 16-18, L. Arm:6/2
 19-20, Head:5/3

FOOT MERCENARY NUMBER 41

STR 12 INT 12 POW 11 CON 8 DEX 13 SIZ 12
 2H Spear(1D10+---)55% 1H Spear(1D6+1+---)45%
 Shortsword(1D6+1+---)55% Large Shield(16Pts):50%
 2H Spear SR: 4 1H Spear SR: 4 Shortsword SR: 7
 Healing 2, Demoralize, Countermagic 1
 Riding 25%, Spot Hidden 55%, Sense Ambush 45%
 Defence: 5% Move: 6 Treasure Factor: 13
 Total HP: 8

1-4, R. Leg:4/3
 5-8, L. Leg:4/3
 9-11, Abdomen:7/3
 12, Chest:7/4
 13-15, R. Arm:4/2
 16-18, L. Arm:4/2
 19-20, Head:5/3

FOOT MERCENARY NUMBER 42

STR 11 INT 7 POW 12 CON 11 DEX 9 SIZ 16
 2H Spear(1D10+1D4)55% 1H Spear(1D6+1+1D4)40%
 Shortsword(1D6+1+1D4)45% Large Shield(16Pts):55%
 2H Spear SR: 5 1H Spear SR: 4 Shortsword SR: 7
 Healing 2, Demoralize, Countermagic 3, Bladesharp 1
 Spot Hidden 45%, Sense Ambush 45%, Riding 25%
 Defence: 0% Move: 6 Treasure Factor: 15
 Total HP:12

1-4, R. Leg:4/4
 5-8, L. Leg:4/4
 9-11, Abdomen:7/4
 12, Chest:7/5
 13-15, R. Arm:4/3
 16-18, L. Arm:4/3
 19-20, Head:5/4

FOOT MERCENARY NUMBER 43

STR 13 INT 6 POW 16 CON 13 DEX 8 SIZ 13
 2H Spear(1D10+1D4)45% 1H Spear(1D6+1+1D4)30%
 Shortsword(1D6+1+1D4)40% Large Shield(16Pts):45%
 2H Spear SR: 6 1H Spear SR: 6 Shortsword SR: 9
 Healing 2, Demoralize, Countermagic 3, Bladesharp 1
 Riding 25%, Spot Hidden 55%, Sense Ambush 45%
 Defence: 0% Move: 6 Treasure Factor: 14
 Total HP:14

1-4, R. Leg:4/5
 5-8, L. Leg:4/5
 9-11, Abdomen:7/5
 12, Chest:7/6
 13-15, R. Arm:4/4
 16-18, L. Arm:4/4
 19-20, Head:5/5

WARHORSES

WARHORSE

STR 34 INT 4 POW 9 CON 8 DEX 11 SIZ 30
Kick(1D8) 50% Rear & Plunge(2D10+3D6) 35%
Trample(3D6) 75% Bite(1D10) 40%
Strike Rank with Any Attack: 7
Defence: 0% Move: 12 Treasure Factor: 10

TOTAL HIT POINTS: 13

1-2, R. Hind Leg: 1/4
3-4, L. Hind Leg: 1/4
5-7, Hindquarters: 1/6
8-10, Forequarters: 1/6
11-13, R. Fore Leg: 1/4
14-16, L. Fore Leg: 1/4
17-20, Head: 1/5

WARHORSE

STR 35 INT 5 POW 7 CON 9 DEX 13 SIZ 27
Kick(1D8) 55% Rear & Plunge(2D10+3D6) 45%
Trample(3D6) 75% Bite(1D10) 45%
Strike Rank with Any Attack: 6
Defence: 0% Move: 12 Treasure Factor: 10

TOTAL HIT POINTS: 13

1-2, R. Hind Leg: 1/4
3-4, L. Hind Leg: 1/4
5-7, Hindquarters: 1/6
8-10, Forequarters: 1/6
11-13, R. Fore Leg: 1/4
14-16, L. Fore Leg: 1/4
17-20, Head: 1/5

WARHORSE

STR 27 INT 4 POW 10 CON 11 DEX 10 SIZ 28
Kick(1D8) 40% Rear & Plunge(2D10+2D6) 30%
Trample(2D6) 75% Bite(1D10) 25%
Strike Rank with Any Attack: 7
Defence: 0% Move: 12 Treasure Factor: 9

TOTAL HIT POINTS: 15

1-2, R. Hind Leg: 1/4
3-4, L. Hind Leg: 1/4
5-7, Hindquarters: 1/6
8-10, Forequarters: 1/6
11-13, R. Fore Leg: 1/4
14-16, L. Fore Leg: 1/4
17-20, Head: 1/5

WARHORSE

STR 32 INT 4 POW 7 CON 12 DEX 14 SIZ 32
Kick(1D8) 45% Rear & Plunge(2D10+3D6) 35%
Trample(3D6) 75% Bite(1D10) 35%
Strike Rank with Any Attack: 6
Defence: 0% Move: 12 Treasure Factor: 11

TOTAL HIT POINTS: 17

1-2, R. Hind Leg: 1/5
3-4, L. Hind Leg: 1/5
5-7, Hindquarters: 1/7
8-10, Forequarters: 1/7
11-13, R. Fore Leg: 1/5
14-16, L. Fore Leg: 1/5
17-20, Head: 1/6

WARHORSE

STR 30 INT 5 POW 10 CON 15 DEX 12 SIZ 32
Kick(1D8) 40% Rear & Plunge(2D10+3D6) 35%
Trample(3D6) 75% Bite(1D10) 35%
Strike Rank with Any Attack: 7
Defence: 0% Move: 12 Treasure Factor: 11

TOTAL HIT POINTS: 20

1-2, R. Hind Leg: 1/6
3-4, L. Hind Leg: 1/6
5-7, Hindquarters: 1/8
8-10, Forequarters: 1/8
11-13, R. Fore Leg: 1/6
14-16, L. Fore Leg: 1/6
17-20, Head: 1/7

WARHORSE

STR 29 INT 5 POW 11 CON 8 DEX 9 SIZ 28
Kick(1D8) 45% Rear & Plunge(2D10+3D6) 40%
Trample(3D6) 75% Bite(1D10) 35%
Strike Rank with Any Attack: 7
Defence: 0% Move: 12 Treasure Factor: 10

TOTAL HIT POINTS: 12

1-2, R. Hind Leg: 1/3
3-4, L. Hind Leg: 1/3
5-7, Hindquarters: 1/5
8-10, Forequarters: 1/5
11-13, R. Fore Leg: 1/3
14-16, L. Fore Leg: 1/3
17-20, Head: 1/4



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